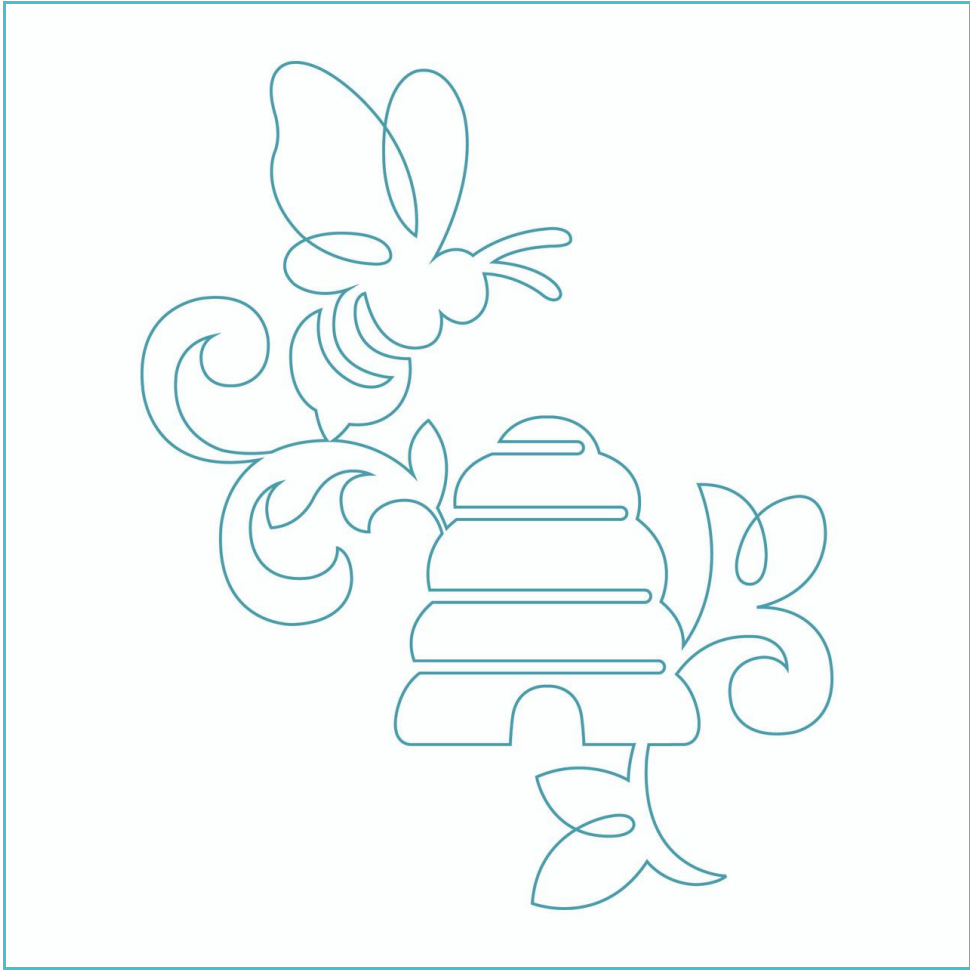




# Backtracking